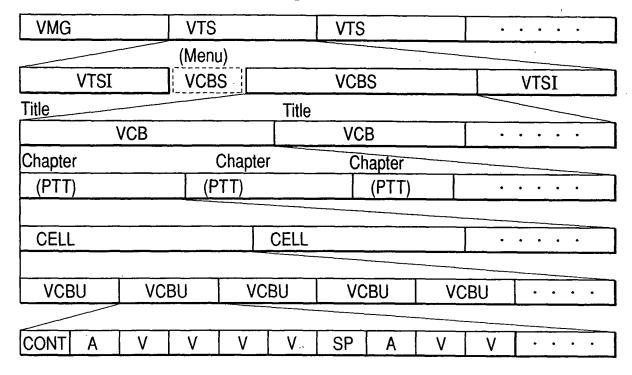
FIG. 1



AMG	AT	3		ATS				
	(Mei							
ATSI	AC	BS		ACB	S			ATSI
Title	tle Title							
	ACB			Α	CB		•	
Track	Tra	ack		Tr	ack			
(PTT)	(	PTT)	-	_	(PT	T)		
Index Index								
CELL			CELL					
ACBU	ACBU	AC	BU	AC	BU	AC	BU	
	0.5 SECC	ND						
A-CONT A1	A1 A2	V	A1	A1	A2	A1	٧	

AMG (AUDIO MANAGER)

AMG	I (AUDIO MANAGER)
AMG	M—ACBS  (AMG MENU / AUDIO CONTENTS BLOCK SET)
	PCI (PRESENTATION ) CONTROL INFORMATION
	DSI (DATA SEARCH)
	BACKUP AMGI

# FIG. 4

ATS (AUDIO TITLE SET)

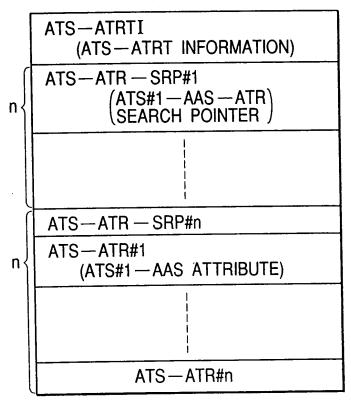
ATS I	(AUDIO TITLE SET)
ATSM	-ACBS (ATS MENU / AUDIO (CONTENTS BLOCK SET)
	PCI
	DSI
ATSA	A—ACBS (ATS ALBUM—ACBC)
	PCI
	DSI
	BACKUP ATSI

# AMGI (AUDIO MANAGER)

```
AMGI — MAT
  (AMGI MANAGEMENT TABLE)
T-SRPT
       TITLE SEARCH
       POINTER TABLE
AMGM-PGCI-UT
       (AUDIO MANAGER MENU)
PGCI UNIT TABLE
PTL-MAIT
       (PARENTAL MANAGEMENT)
       INFORMATION TABLE
ATS-ATRT
       (AUDIO TITLE SET ATTRIBUTE TABLE)
TXTDT-MG
   (TEXT DATA MANAGER)
AMGM-C-ADT
   (AMGM CELL ADDRESS TABLE)
AMGM — ACBU — ADMAP
       (AMGM-ACBU-)
        ADDRESS MAP
```

FIG. 6

ATS-ATRT (AUDIO TITLE SET )



# FIG. 7

ATS-ATR (ATS ATTRIBUTE)

	1
ATS-ATR-EA (END ADDRESS)	4 BYTES
ATS-CAT (CATEGORY)	4 BYTES
ATS—ATR I (ATS—ATR INFORMATION)	768 BYTES

# ATSI (AUDIO TITLE SET)

```
ATSI — MAT
   (ATSI MANAGEMENT TABLE)
ATS-PTT-SRPT
       (ATS PART OF TITLE
       SEARCH POINTER TABLE
ATS-PGCIT
        ATS PROGRAM CHAIN
       INFORMATION TABLE
ATSM-PGCI-UT
       (ATS MENU PROGRAM)
       CHAIN UNIT TABLE
ATS-TMAPT
       (ATS TIME MAP TABLE)
\mathsf{ATSM} - \mathsf{C} - \mathsf{ADT}
       (ATS MENU CELL )
        ADDRESS TABLE
\mathsf{ATSM} - \mathsf{ACBU} - \mathsf{ADMAP}
       (ATS MENU ACBU)
       \ADDRESS MAP
ATS-C-ADT
      (ATS CELL ADDRESS TABLE)
{\sf ATS-ACBU-ADMAP}
      (ATS-ACBU-ADDRESS MAP)
```

ATSI — MAT (ATSI MANAGEMENT TABLE)

ATS —ID (IDENTIFIER)
ATS—EA (END ADDRESS)
ATSI —EA
VERN (VERSION NUMBER)
ATS—CAT (CATEGORY)
ATSI — MAT — EA
ATSM-ACBS-SA (START ADDRESS)
ATSA—ACBS—SA
ATS-PTT-SRPT-SA
ATS-PGCIT-SA
ATSM-PGCI-UT-SA
ATS-TMAPT-SA
ATSM-C-ADT-SA
ATSM-ACBU-ADMAP-SA

ATSM-AST-ATR
(ATSM AUDIO STREAM)
ATTRIBUTE

ATS—AST—Ns
(ATS AUDIO STREAM NUMBER)

ATS—AST—ATRT
(ATS AUDIO STREAM)
ATTRIBUTE TABLE

# ATSM-AST-ATR (AUDIO TITLE SET MENU AUDIO)

b63 ,	b62	b61	b60	b59	b58	b57	b56
	ENCOD	ING					
b55	b54 ,	b53	, b52	b51	b50	b49	b48
QUANTIZ DRC			S		AUD NUM	IO CHAN BER	NEL
b47			1	1	<b>.</b>	l	, b40
b39				_1		_1	b32
b31	1	<u> </u>					b24
b23							
520							
b15			_1				, b8
						· · · · · · · · · · · · · · · · · · ·	L۵
b7				_,	1		b0

# F/G. 11

<b>AUDIO STREAM</b>	(AST) #0	ATS-AST-ATR	8 BYTES
AUDIO STREAM	(AST) #1	ATS-AST-ATR	8 BYTES
AUDIO STREAM	(AST) #2	ATS-AST-ATR	8 BYTES
AUDIO STREAM	(AST) #3	ATS-AST-ATR	8 BYTES
AUDIO STREAM	(AST) #4	ATS-AST-ATR	8 BYTES
AUDIO STREAM	(AST) #5	ATS-AST-ATR	8 BYTES
AUDIO STREAM	(AST) #6	ATS-AST-ATR	8 BYTES
AUDIO STREAM	(AST) #7	ATS-AST-ATR	8 BYTES

# $\begin{array}{lll} {\sf ATS-AST-ATR} \, \left( \begin{matrix} {\sf AUDIO} \, \, {\sf TITLE} \, \, {\sf SET} \, \, {\sf AUDIO} \\ {\sf STREAM} \, \, \, {\sf ATTRIBUTE} \, \, {\sf DATA} \\ \end{matrix} \right) \\ \end{array}$

b63 ,	b62	b61	b60	b59	b58	b57	b56
AUDIO MODE	ENCO	ING	ME	AUDIO	TYPE	AUDIO AP MODE	RICATION
b55	b54	b53	b52	b51	b50	b49	b48
QUANTIZ DRC	ATION /	f	S			IO CHAN IBER	NEL
b47	b46	b45	b44	1	<u> </u>	1	b40
AST THINN	IING	LFE THIN	NING				
b39		1			1	.1	b32
b31	1	1					b24
b23	1		_1	_1			b16
b15		1	_1				b8
b7		ı	1				, b0

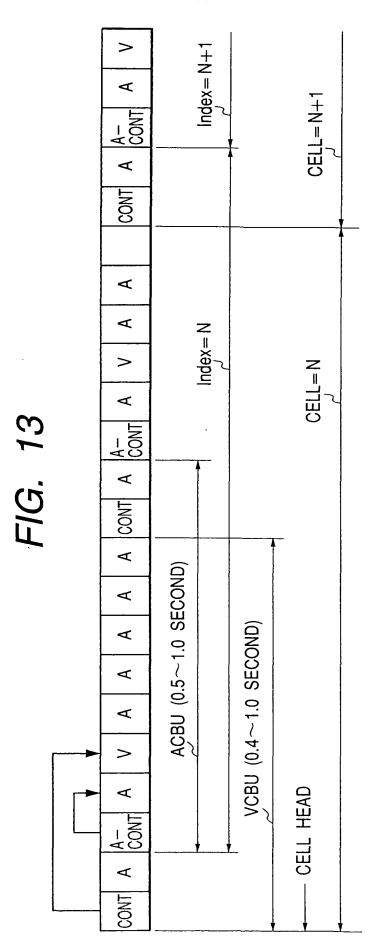


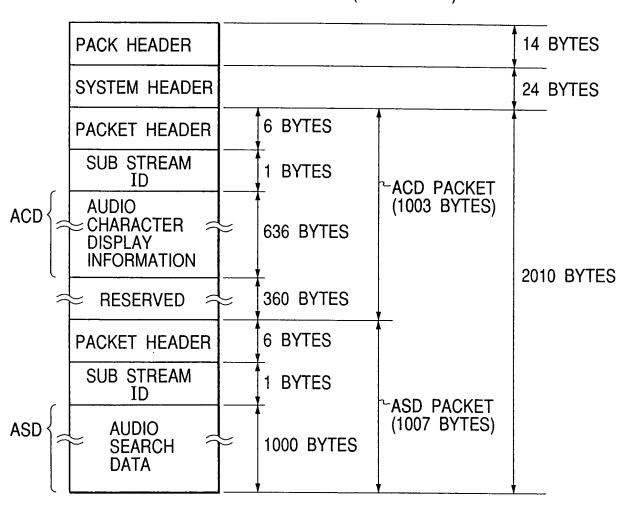
FIG. 14

AUDIO PACK (VIDEO PACK)

USER DATA (PACKET) (2034) 2048 BYTES STUFFING (1) MUX RATE (3) PACK HEADER (14) SCR (6) PACK START (4)

FIG. 15

#### AUDIO CONTROL PACK (2048 BYTES)



#### ACD (636 BYTES)

GENERAL INFORMATION	48 BYTES		
NAME SPACE	93 BYTES	93 BYTES	
FREE SPACE 1	93 BYTES	93 BYTES	
FREE SPACE 2	93 BYTES	93 BYTES	
DATA POINTER	15 BYTES	15 BYTES	
TOTAL	294 BYTES	294 BYTES	

FIRST SECOND LANGUAGE LANGUAGE

# FIG. 17

キョクモクカイセツ 前作のエディング曲 " FORGET- ME- NOT"

FIG. 18

ASD (1000 BYTES)

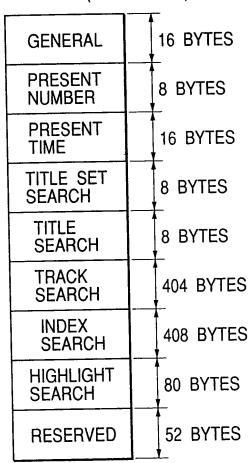
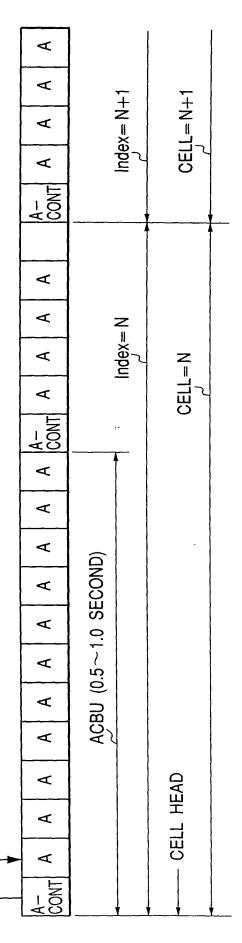


FIG. 19



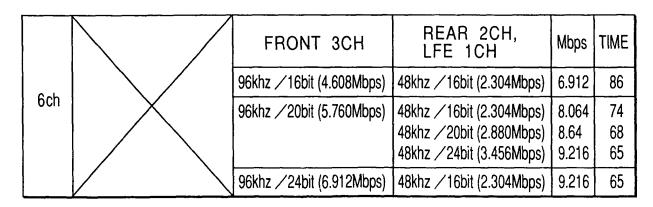
	2CH (STEREO)	6CH	8CH	Mbps	TIME (MIN)	ABOVE 80MIN
	48khz /16bit (1.536Mbps) 48khz /20bit (1.920Mbps) 48khz /24bit (2.304Mbps)			1.536 1.920 2.304	387 310 258	* * *
2ch	96khz /16bit (3.072Mbps) 96khz /20bit (3.804Mbps) 96khz /24bit (4.608Mbps)			3.072 3.804 4.608	194 156 129	* * *
	192khz /16bit (6.144Mbps) 192khz /20bit (7.680Mbps) 192khz /24bit (9.216Mbps)			6.144 7.680 9.216	97 78 65	*
	48khz /16bit (1.536Mbps)	48khz /16bit (4.608Mbps) 48khz /20bit (5.760Mbps) 48khz /24bit (6.912Mbps)		6.144 7.296 8.448	97 82 70	*
	48khz /20bit (1.920Mbps)	48khz /16bit (4.608Mbps) 48khz /20bit (5.760Mbps) 48khz /24bit (6.912Mbps)		6.528 7.680 8.832	91 78 67	*
2+6ch	48khz /24bit (2.304Mbps)	48khz /16bit (4.608Mbps) 48khz /20bit (5.760Mbps) 48khz /24bit (6.912Mbps)		6.912 8.064 9.216	86 74 65	*
	96khz /16bit (3.072Mbps)	48khz /16bit (4.608Mbps) 48khz /20bit (5.760Mbps)		7.680 8.832	78 67	
	96khz /20bit (3.840Mbps)	48khz /16bit (4.608Mbps) 48khz /20bit (5.760Mbps)		8.448 9.600	71 62	
	96khz /24bit (4.608Mbps)	48khz /16bit (4.608Mbps)		9.216	65	
0 1 0 a b	48khz /16bit (1.536Mbps)		48khz /16bit (6.144Mbps) 48khz /20bit (7.680Mbps)	7.680 9.216	78 65	
2+8ch	48khz /20bit (1.920Mbps)		48khz /16bit (6.144Mbps) 48khz /20bit (7.680Mbps)	8.064 9.600	74 62	
6ch		48khz /16bit (4.608Mbps) 48khz /20bit (5.760Mbps) 48khz /24bit (6.912Mbps) 96khz /16bit (9.216Mbps)		4.608 5.760 6.912 5.216	129 103 86 65	*
8ch			48khz /16bit (6.144Mbps) 48khz /20bit (7.680Mbps) 48khz /24bit (9.216Mbps)	6.144 7.680 9.216	97 78 65	*

	2CH	FRONT 3CH	REAR 2CH, LFE 1CH	Mbps	TIME
2+6ch	48khz /16bit (1.536Mbps)	, , , , , , , , , , , , , , , , , , , ,	48khz /16bit (2.304Mbps)		70
	"	96khz / 20bit (5.760Mbps)	48khz / 16bit (2.304Mbps)	9.6	62
	48khz /20bit (1.920Mbps)	96khz /16bit (4.608Mbps)	48khz /16bit (2.304Mbps)	8.832	67

# FIG. 22

	L J	TIME
2+5ch	9.216	67 65 62

## FIG. 23



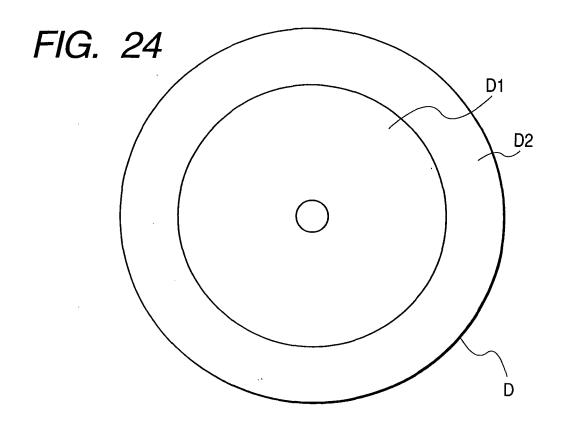


FIG. 25

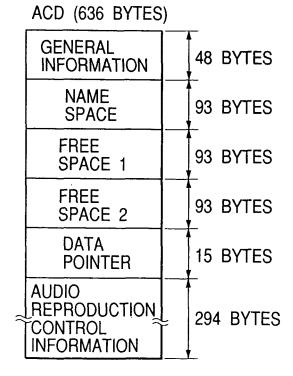


FIG. 26

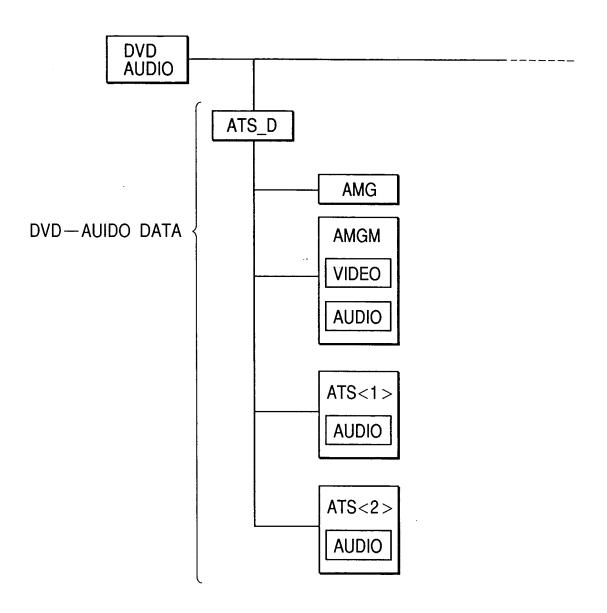


FIG. 27

A A		
<		
	<del>-</del>	<del>-</del>
A	Index= N+1	CELL=N+1
A	Inde	CEL
A		
A RTI		
4		
Α	2	
A	Index= N	Z
Α	_	CELL=N
٧		
A		
Α		
Α		
4		
⋖		
A		
SPCT		
A		
A		EAD
A		CELL HEAD
А		CE
A		

FIG. 28

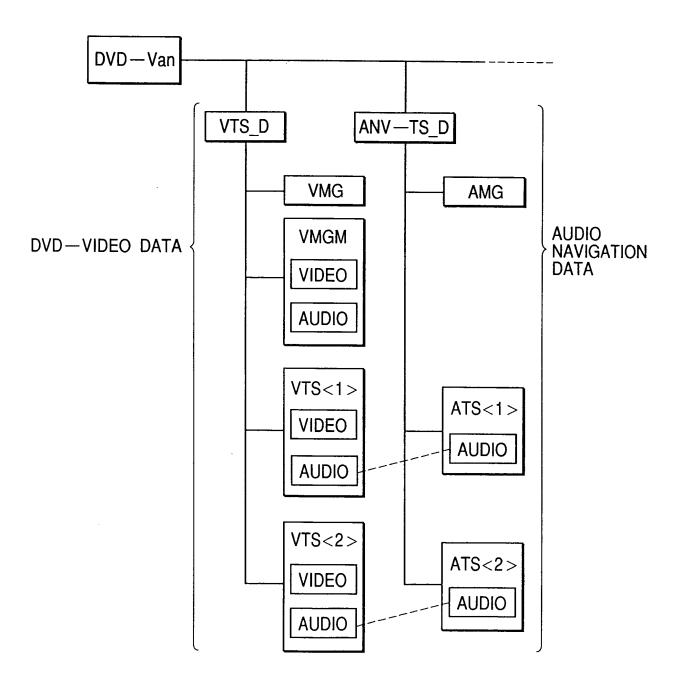


FIG. 29

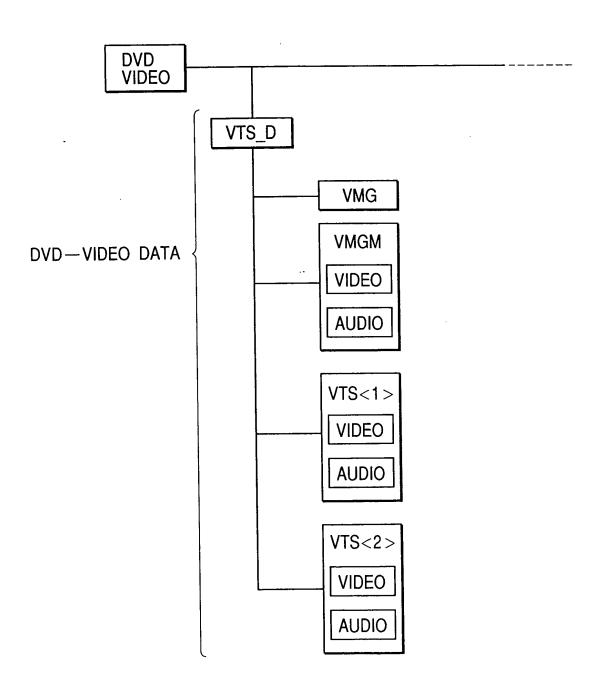
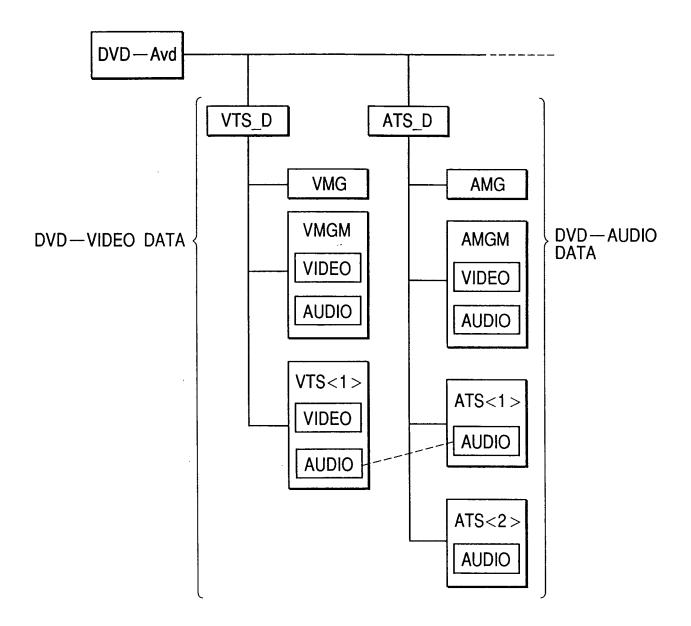


FIG. 30



AOTT-AOB-ATR

b127	b126	b125	b124	b123	b122	b121	b120
AUDIO ENC				JUDING IV	IODE		
b119	<u>b118</u>	b117	b116	<u>b115</u>	<u>b114</u>	b113	b112
	<del></del>						
<u>b111</u>	b110	b109	b108	b107	b106	b105	b104
	(	Q1		-	Q	2	
b103	b102	b101	b100	b99	b98	b97	b96
		fs1			fs		
b95	b94	b93	b92	b91	b90	b89	b88
		TURE TYPE			L ASSIGN		
b87	b86	b85	b84	b83	b82	b81	b80
<u> </u>		000	004	<u> </u>	002		UOU_
h70	h70	h <b>7</b> 7	h76	h75	h74	L70	
b79	b78	b77	b76	<u>b75</u>	<u>b74</u>	b73	b72
1.74	1.70	1.00	1.00	1.07	1.00		
b71	b70	<u>b69</u>	<u>b68</u>	<u>b67</u>	<u>b66</u>	<u>b65</u>	<u>b64</u>
<u>b63</u>	<u>b62</u>	<u>b61</u>	<u>b60</u>	<u>b59</u>	b58	<u>b57</u>	b56
	<del>-</del>			<del></del>			
<u>b55</u>	b54	<u>b53</u>	b52	b51	b50	b49	b48
		<u> </u>				·	
b47	b46	b45	b44	b43	b42	b41	b40
b39	b38	b37	b36	b35	b34	b33	b32
b31	b30	b29	b28	b27	b26	b25	b24
001	000	020	DLU	ULI	<u> </u>	ULU	024
h00	<b>b</b> 00	b01	h00	F40	L 1 0		h40
b23	b22	b21	b20	b19	<u>b18</u>	b17	b16
L	1.4.4	1.40	1.45				
b15	b14	b13	b12	<u>b11</u>	b10	b9	b8
<u>b7</u>	<u>b6</u>	b5	<u>b4</u>	<u>b3</u>	b2	b1	b0
						<del> </del>	

FIG. 32

CHANNEL ASSIGNMENT INFORMATION	CHANNEL STRUCTURE OF GROUPS 1, 2						CHANNEL NUMBER IN	CHANNEL NUMBER IN
(BIT PATTERN)	ACH0	ACH1	ACH2	ACH3	ACH4	ACH5	GROUP 1	GROUP 2
00000b	C(mono)	none	none	none	none	none	1	0
00001b	L	R	none	none	none	none	2	0
00010b	Lf	Rf	S	none	none	none	2	1
00011b	Lf	Rf	Ls	Rs	none	none	2	2
00100b	Lf	Rf	LFE	none	none	none	2	1
00101b	Lf	Rf	LFE	S	none	none	2	2
00110b	Lf	Rf	LFE	Ls	Rs	none	2	3
00111b	Lf	Rf	С	none	none	none	2	1
01000b	Lf	Rf	С	S	none	none	2	2
01001b	Lf	Rf	С	Ls	Rs	none	2	3
01010b	Lf	Rf	С	LFE	none	none	2	2
01011b	Lf	Rf	С	LFE	S	none	2	3
01100b	Lf	Rf	С	LFE	Ls	Rs	2	4
01101b	Lf	Rf	С	S	none	none	3	1
01110b	Lf	Rf	С	Ls	Rs	none	3	2
01111b	Lf	Rf	С	LFE	none	none	3	1
10000b	Lf	Rf	С	LFE	S	none	3	2
10001b	Lf	Rf	С	LFE	Ls	Rs	3	3
10010b	Lf	Rf	Ls	Rs	LFE	none	4	1
10011b	Lf	Rf	Ls	Rs	С	none	4	1
10100b	Lf	Rf	Ls	Rs	С	LFE	4	2
OTHERS	OTHERS RESERVED							
-	CHANNEL GROUP 1 CHANNEL GROUP 2							

FIG. 33

LINEAR PCM AUDIO PACK

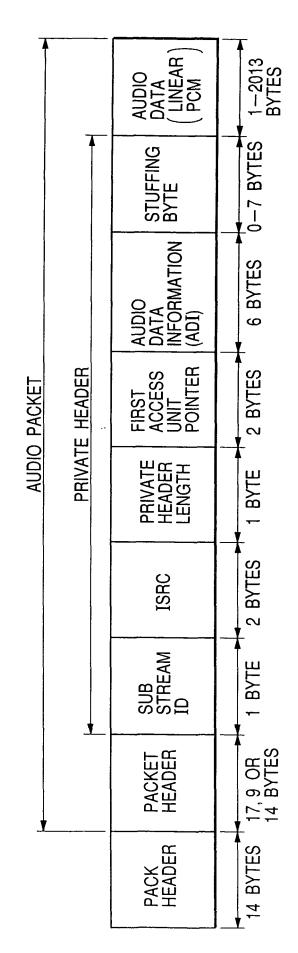


FIG. 34

#### LINEAR PCM PRIVATE HEADER

	FILED	BIT NUMBER	BYTE NUMBER		
	SUB STREAM ID	8	1		
	RESERVED	4			
	ISRC NUMBER	4	2		
	ISRC DATA	8			
	PRIVATE HEADER LENGTH	8	1		
_	FIRST ACCESS UNIT POINTER	16	2		
	AUDIO EMPHASIS FLAG	1			
	RESERVED	1	1		
	RESERVED	2			
	DOWN MIX CODE	4			
	QUANTIZATION WORD LENGTH 1	4	1		
	QUANTIZATION WORD LENGTH 2	4	]		
	AUDIO SAMPLING FREQUENCY fs 1	4	1		
	AUDIO SAMPLING FREQUENCY fs 2	4	•		
	RESERVED	4			
	MULTICHANNEL TYPE	4	1		
	RESERVED	3	1		
	CHANNEL ASSIGNMENT	5			
	DYNAMIC RANGE CONTROL	8	1		
	STUFFING BYTE	_	0-7		

ADI {

AOTT-VOB-AST-ATR

b127	b126	b125	b124	b123	b122	b121	b120
		AU	DIO EN	CODING N	MODE		
<u>b119</u>	b118	b117	b116	b115	b114	b113	b112
		··					
<u>b111</u>	b110	b109	b108	b107	b106	b105	b104
	Q	!			W- 1	- · · · ·	
b103	- b102	b101	b100	b99	b98	b97	b96
	fs	<u> </u>					
b95_	b94	b93	b92	b91	b90	b89	b88
MULTIC	IANNEL STRUCT	URE TYPE		CHANNE	EL ASSIGN	MENT	
b87	b86	b85	b84	<u>b83</u>	b82	<u>b81</u>	b80
DECODIN	IG AUDIO STREAM	M NUMBER				· · · · · · · · · · · · · · · · · · ·	
b79	b78	b77	b76	b75	b74	b73	b72
MPEG	AUDIO DRC			COMPRES	SION AUDIO	CHANNEL	NUMBER
b71_	b70	b69	b68	b67	b66	b65	b64
b63_	b62	b61	b60	b59	b58	b57	<u>b56</u>
<u>b55</u> _	b54	b53	b52	b51	b50	b49	b48
L							
<u>b47</u>	b46	b45	<u>b44</u>	b43	b42	b41	b40
		···					
<u>b39</u>	b38	b37	<u>b36</u>	b35	b34	b33	<u>b32</u>
	······································						
<u>b31</u>	b30	b29	b28	b27	b26	b25	b24
b23	b22	b21	b20	b19	b18	b17	b16
b15_	b14	b13	b12	b11	b10	b9	b8
b7	b6	b5	b4	b3	b2	b1	b0
					<del>,</del>		

FIG. 36

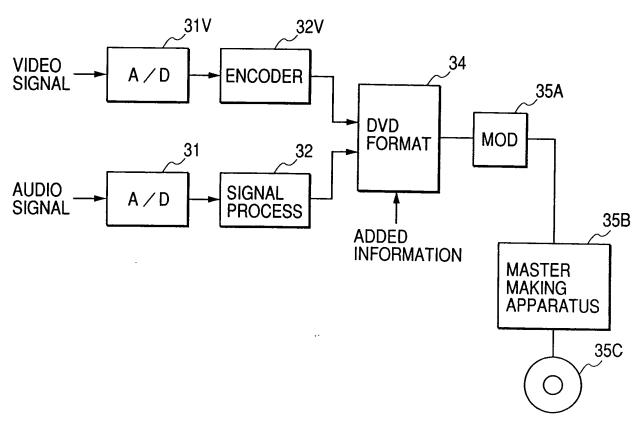
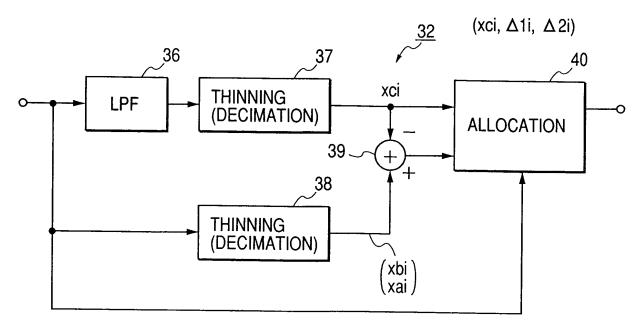


FIG. 37



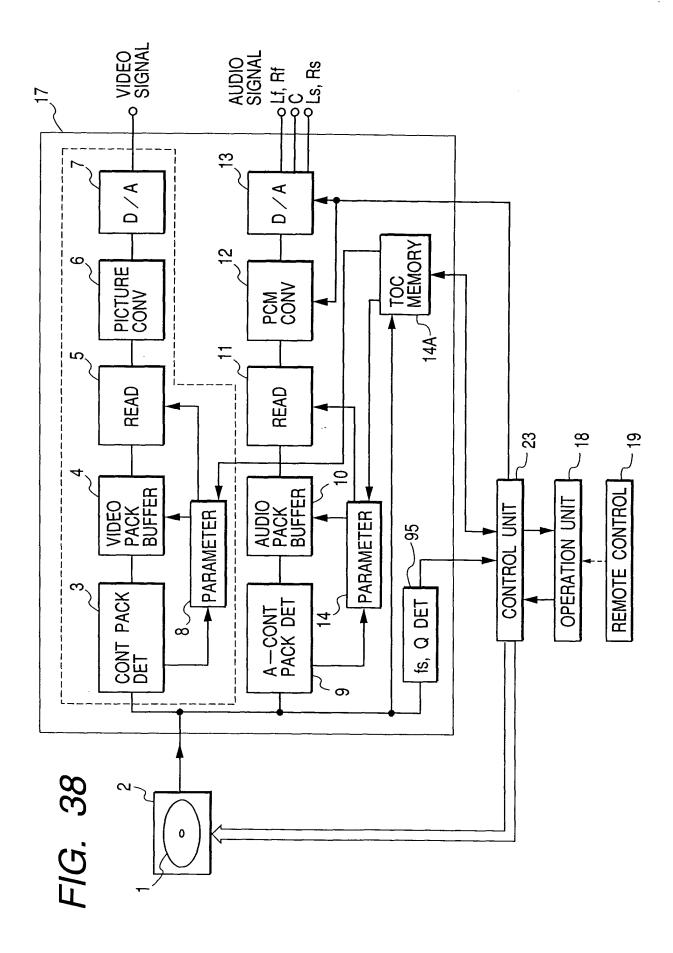
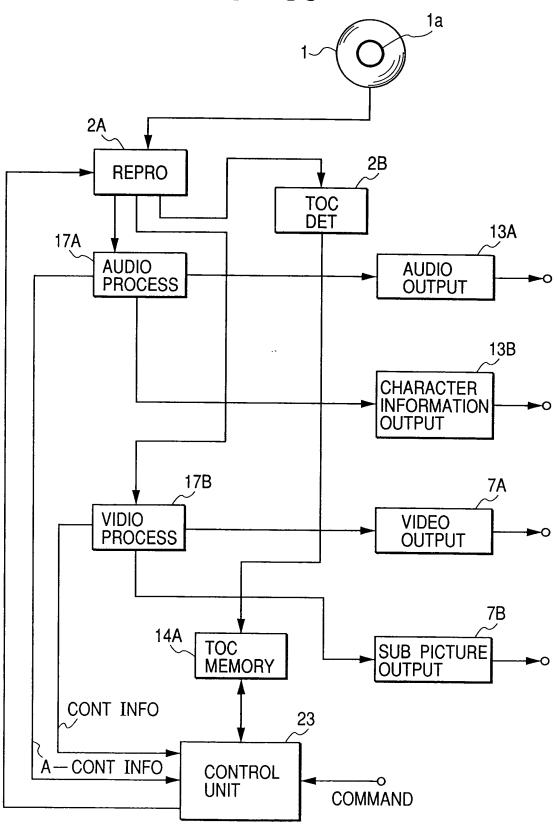


FIG. 39



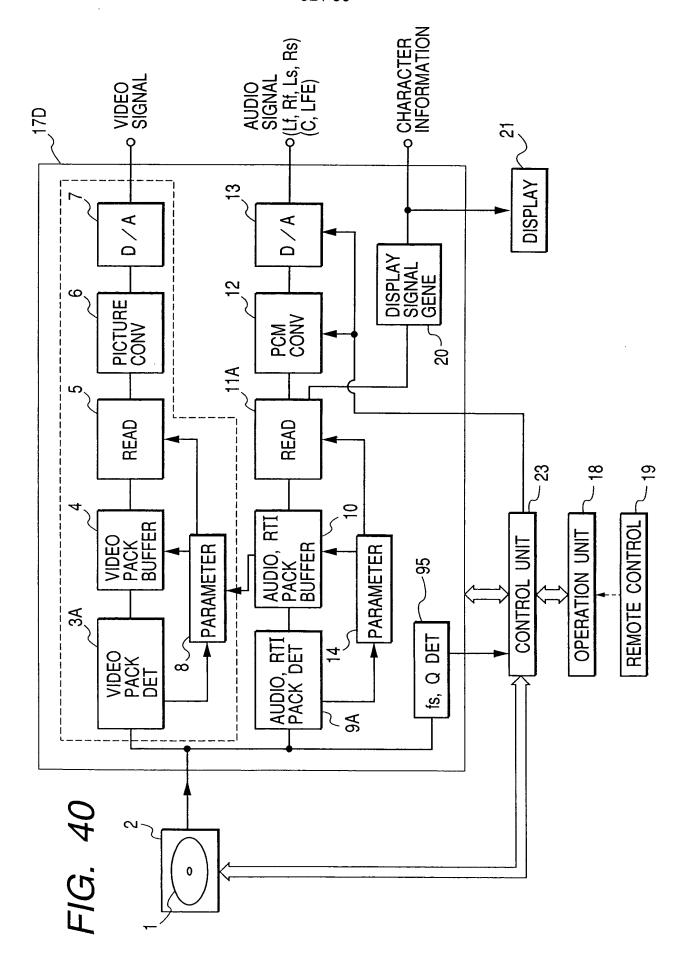


FIG. 41

